**Coding Unit Assignment 1: Create your own Game**

For this first Scratch assignment you are to imagine that you are a video game creator and you are creating a basic mini video game that one of your peers will play and evaluate as if they were a video game critic.

You are to choose one of the games on my blog as inspiration for your first assignment.

**Mini Game- Required Elements:**

* Must have two sprites
* Must have one background that you have either imported or selected from the templates that Scratch provides you
* Each sprite must have a purpose and must move.
* Must have at least 6 controls, one “if than” statement
* Must have at least 6 motion controls
* Game must have a story and purpose
* Game must have a goal (start & finish)

**Mini Video Game- Play & Critique:**

* Students will be paired with a partner (given by Ms. Sihota) and will be evaluating the game on a series criteria.

**Mini Video Game- Evaluation Criteria:**

* Creativity
* Fluidity of the game
* Function
* Relevance